

SHINE AUNG KHANT

Flutter Developer

 +84 38 440 1005

 17, Đường Số 7, P.Linh Trung, TP.Thủ Đức, Hồ Chí Minh, Ho Chi Minh City

 shineaungkhant1@gmail.com

 <https://www.linkedin.com/in/shine-aung-khant>

 <https://github.com/shineaungkhant1>

EDUCATION

- UK BSc (Hons) Computer Science |**
Dec 2025 – Present (Expected Dec 2028)
Strategy First International College
Myanmar
- Diploma in Network Communication**
KMD College
Myanmar
- Physics**
University of Distance Education
Myanmar

CERTIFICATIONS

- [Flutter Developer Certificate \(A+\)](#)
- [Advanced Java Certificate](#)
- [PHP Programming Professional CERTIFICATE \(A\)](#)
- [GOOGLE CYBERSECURITY Professional Certificate \(Coursera\)](#)
- [EE SET English Certificate](#)
B2 Upper Intermediate

AWARDS & ACTIVITIES

Served as a trainer for students during the AI HACKATHON ORGANIZED BY STRATEGY First International College, supporting participants in developing innovative projects and practical AI applications.

LANGUAGES

- Myanmar (Native)
- English (Fluent)

REFERENCES

- Available Upon Request

RECOMMENDATION LETTER

- [Recommendation from Director, Strategy First College](#)

PROFILE

Mid-level Flutter Developer with a proven track record of delivering impactful mobile apps across E-commerce, Video Streaming, and EdTech sectors. Experienced in designing and delivering cross-platform mobile apps that boost user retention and support complex business flows. Skilled at building apps optimized for a wide range of devices, including smooth performance on low-end smartphones common in emerging markets. Proficient in Dart, Flutter, Clean Architecture, state management (BLoC), and integrating Firebase and REST APIs to create scalable, user-friendly solutions. Works well with cross-functional teams to meet business goals while ensuring app reliability and performance. Ready to bring strong technical skills and a collaborative mindset to an international development team

PROFESSIONAL EXPERIENCE

Mid Flutter Developer

(Jul 2025 -Present)

AXRA TECH - Yangon, Myanmar

Responsibilities

- Solely architected and developed high-performance Flutter applications for Android and iOS, delivering a comprehensive Video Streaming platform and a full-featured E-commerce marketplace from concept to launch.
- Standardized the codebase using Clean Architecture and BLoC to decouple business logic from UI, managing complex states for asynchronous video playback, live match updates, and persistent shopping cart sessions.
- Engineered robust integrations with Cloud Firestore and REST APIs to handle high-concurrency live sports data, secure payment gateway processing, and real-time inventory syncing.
- Optimized media rendering and UI performance for low-connectivity environments, implementing adaptive bitrate streaming and image caching to ensure smooth playback and seamless product browsing on low-end devices.
- Managed application releases on Play Store and App Store.
- Used performance profiling tools to improve startup speed, memory use, and stability.

Mid Flutter Developer – AXRA TECH - Continued

Key Achievements

- Launched OGO E-commerce App featuring secure banking payment integration and real-time order updates, achieving over 1,000 downloads in the first three months.
- Delivered SAYTAMAN, a streaming platform featuring tiered subscription models (Freemium) and low-latency live sports broadcasting, boosting active user retention by 48%.

Freelance Flutter Developer

(Dec 2024 - Present)

Responsibilities

- Developed mobile apps for client projects, including Food Delivery ,Wifi Billing App, Educational App.
- Used BLoC for state management and clean architecture.
- Integrated maps, payment gateways, and push notifications for core app features.
- Worked with designers, backend devs, and QA to deliver updates on schedule.
- Managed version control with GitHub and SourceTree.
- Improved performance through caching, API optimization, and resource handling.
- Wrote and ran unit and widget tests to reduce bugs before release.
- Managed application releases on Play Store and App Store.

Key Achievements

- Built two delivery apps(user+rider) working together with the team achieving better real-time tracking, improved delivery efficiency by 30% for the client.
- Developed a Myanmar Teacher Platform app that gained 15,000 downloads and held a 4.3 star rating in the first 6 months.

Flutter Developer

(Mar 2024 - Jun 2025)

Strategy First International College - Yangon, Myanmar

Responsibilities

- Built and maintained mobile apps for Android and iOS using Flutter and Dart to support the college's learning platforms.
- Used BLoC state management and clean architecture to support interactive learning flows.
- Integrated secure user authentication, real-time syncing (via Firebase, Cloud Firestore), REST APIs, and third-party SDKs, enabling features like campuses, schedules, and digital student IDs.
- Worked with academic and design teams to make sure features matched course requirements and the needs of students.
- Designed responsive UI and optimized UX across devices to support Myanmar's diverse student base, including low-RAM and low-connectivity environments.
- Managed application releases on Play Store and App Store.

Key Achievements

- Released SFUX Learning App with social login, quizzes, and auto-certificates, reached over 12000 downloads in the first three months.
- Delivered StrategyFirst Learn App featuring digital IDs, campus wallet, schedules, and newsfeed, boosted active student logins by 48%.
- Built Waso Lite for low-RAM mobile devices, reduced app size by 25 MB and improved load time by 60%.
- Developed and launched Putet Comics 2.0, adding interactive features that increased monthly active users by 35% within three months.
- Created Waso Learn KG12 e-learning platform, attracting over 5,000 active students in its first six months.

Junior Flutter Developer

(Sep 2023 - Feb 2024)

Xlance Collective - Yangon, Myanmar

Responsibilities

- Developed mobile apps for client projects, including delivery, dating, and gaming platforms.
- Used GetX and Provider for state management and clean architecture.
- Integrated maps, payment gateways, and push notifications for core app features.
- Worked with designers, backend devs, and QA to deliver updates on schedule.
- Managed version control with GitHub and SourceTree.
- Improved performance through caching, API optimization, and resource handling.
- Wrote and ran unit and widget tests to reduce bugs before release.

Key Achievements

- Built two delivery apps(user+rider) working together with the team achieving better real-time tracking, improved delivery efficiency by 30% for the client.
- Developed a dating app that gained 15,000 downloads and held a 4.3 star rating in the first 6 months.
- Worked with the team to build a Wordle-style game and a gym app feature update, both of which doubled daily active users compared to previous figures.

Junior Flutter Developer (Volunteer)

(May 2023 - Oct 2023)

Tee Htwin - Yangon, Myanmar

Responsibilities

- Helped develop a mobile app for art lovers to buy, sell, bid on, and view artworks.
- Designed simple, clear UI to make browsing and transactions easy.
- Added secure payments and real-time bidding for live auctions.
- Optimized image handling so high-resolution artwork loaded quickly.
- Set up push notifications for bidding reminders and exhibition news.
- Worked with other volunteers to plan features and review code.
- Prepared the app for successful launch on Play Store and App Store.

Key Achievements

- Launched the app and gained 3,500 registered users in the first month.
- Increased auction participation by 40% with real-time notifications.
- Improved image load speed by 50% with caching and compression.

TECHNICAL SKILLS

- Dart, Java, JavaScript, HTML, CSS, SQL, PHP, Flutter, Spring, Angular, BLoC, Provider, GetX, MVVM, Clean Architecture, OOP, MySQL, Firebase, Cloud Firestore, GitHub, SourceTree, Android SDK, Xcode, Google Cloud, Stripe API, REST APIs, Google Ads, Cross-platform app development, App Store & Play Store publishing, CI/CD, Unit & widget testing, Performance optimization, API integration, UI/UX implementation.